

#### "STAT" IS A FOUR-LETTER WORD...

"There are three kinds of lies: lies, damned lies, and statistics."  $-\ensuremath{\,\text{Mark}}$  Twain

Stats are important and they can be tricky

You have to know them in order to know good psych tests

Be a little skeptical when you hear people using stats

Be on the lookout for misleading terms or misrepresented data

People can use stats to push their agenda – this is true of test developers, too <u>http://www.huffingtonpost.com/peter-h-gleick/misrepresenting-climate-</u> <u>s b 819367.html</u>

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#### WHAT ARE PSYCH TESTS?

Carefully chosen samples of behavior

A numerical or categorical system of measure is applied according to pre-established standards to describe or make inferences about behavior

There are few if any **constants** in psychology – a lot of times, we are dealing with **variables** 

#### TWO TYPES OF VARIABLES

<u>Discrete</u> – finite ranges of values (or infinite, but **countable** range) <sup>•</sup> Can be dichotomous (sex, yes or no, coin toss), polytomous (gender identity, race, marital status)

Continuous – infinite ranges, really can't be counted, can divide into infinity

A lot of these in psych (degree of depression, extraversion)
 Measurements are **approximations** – there is **error** that we need to consider!
 We need to estimate the effects of error and inform patients about error – stats can help us do this

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#### MEASUREMENT

Before we use stats, we need to know how to measure our construct or behavior of interest Application of **rules for assigning numbers to objects or** attributes; transforms the qualities of attributes into numbers

To measure something, we need some kind of **scale** (height, shoe size, ranking system)

We have to agree on a particular scale or way to measure something • E.g., if I say I am 1,803 mm tall, that's not very meaningful

Systematic measurement allows for easier confirmation and analysis of phenomena = more objective, more scientific

So, it's important to know the pros and cons of different types of measurements, different scales



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#### **PROPERTIES OF SCALES**

- <u>Magnitude</u>
   Property of "moreness"
- A particular instance of an attribute represents more, less, or equal amounts compared to another instance
- $^\circ$  E.g., height (tall, taller, tallest; first, second, or third place; 5 > 2)

2. Equal Intervals

- A scale has this property if the difference between two points at any place on the scale has the same meaning as the difference between two other points
- E.g., height, weight (difference between 100 and 105 lbs is the same as 130 and 135 lbs)
   Straight-line (or linear) relationships
- $^{\circ}$  \*Psychological tests rarely have this property (IQ does not have equal intervals)

# PROPERTIES OF SCALES (CONT'D)

3. <u>Absolute Zero</u>

• NONE of that property exists (hard to find psychological constructs with an absolute zero)

• Temperature in Kelvin, time, weight

Based on these 3 properties of scales, we can derive 4 types of scales Nominal, ordinal, interval, ratio

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#### TYPES OF SCALES (CONT'D)

- 3. <u>Interval</u>
  Scale has magnitude and equal intervals
- No absolute zero
   Now we can do some meaningful, interpretable **arithmetic**!
   (Adding)

E.g., measuring temperature in Fahrenheit or Celsius
 Not a ratio, no absolute zero, so you cannot say 60 degrees is twice as hot as 30 degrees



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### TYPES OF SCALES (LAST ONE, I PROMISE)

4. Ratio

• Has magnitude, equal intervals, and an absolute zero Temperature in Kelvin, speed, sports stats, age
 There is an absolute zero, a point at which none of
 the property exists (0 K = no molecular activity or no heat)
 + hard to de his with emotion, thoughts, behavier...



<sup>1</sup> You can set yith and a midringh network...
<sup>1</sup> You can set yith a lan divingh yinkie as fast as you or that hitting. 300 is twice as good as hitting .150 in baseboll
<sup>1</sup> In psych tasting, frequencies and reaction times can be ratios



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#### WHY ARE WE DOING THIS?

Knowing what scale you're working with helps you decide what stats are appropriate  $% \label{eq:constraint}$ Knowing the limits of measurement in psych testing is important for creating tests or selecting and using tests

Knowing how tests are created and items selected helps you understand tests better and pick good ones!

#### **TEST DEVELOPMENT**

Mostly done by publishing companies (time and money) <sup>1</sup> Imagine if you tried to create the WAIS/WISC all by yourself... <sup>2</sup> Individuals can submit ideas, though... <sup>3</sup> Identify a need

- It all starts with the **items**  The means by which we sample a test taker's behaviors A test is only as good as its items Test quality depends on the quality, number, and sequencing of items Tests (and test items) are designed for a given purpose

Item analysis – all the tools we can use to evaluate item quality during test

development • Qualitative and quantitative approaches

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#### QUALITATIVE ITEM ANALYSIS

Rely on reviewer judgment

Evaluate substance and style of items, their accuracy and fairness

Major criteria used

1. Appropriateness of item content and format for given purpose and population • 2. Clarity of expression

3. Grammar

4. Adherence to basic rules the field has established over time
 Also, minimize bias or offensiveness

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#### QUANTITATIVE ITEM ANALYSIS

Stats!

Evaluates psychometric characteristics of items based on responses obtained from a sample during test development

Item analysis can occur throughout test development

A lot of criticisms of intelligence tests, specifically, but not limited to, the Wechsler tests, have come about because of quantitative item analysis.

#### **TEST PLANNING**

You decide you need a new test (one does not exist or is not adequate for your needs)  $% \label{eq:constraint}$ 

You discuss the new test's  ${\it purpose},$  the rationale for it, and what sort of inferences should be drawn from the proposed test

You then specify: • Constructs or knowledge domains the test will assess

Target population

- · Objectives of test items (within overall objective of the entire test)
- Concrete means of gathering and scoring behavior samples
   Administration methods, formatting of test item stimuli and responses, scoring procedures...

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#### **TEST DEVELOPMENT**

After test planning

Generate an item pool, generate administration and scoring procedures Submit item pool to reviewers for qualitative item analysis

Revise and replace items as needed

Try out items on samples representative of the target population

Evaluate results of trial administrations of the item pool using quantitative item

analysis and additional qualitative analysis

Add, delete, and/or modify items

 $\ensuremath{\textbf{Cross-validate:}}$  administer to a new sample to see if stats remain stable

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#### TEST DEVELOPMENT (CONT'D)

Standardize or fix test length and item sequencing Finalize administration and scoring procedures

Administer test to another new sample

This one needs to be carefully selected to represent the target population
 Develop norm data, reliability and validity evidence, and item-level analysis stats for the final test

Publish test, administration and scoring manual, and technical manual with stats

\*All these steps may take years! They may need to be repeated!

Tests need to be updated over time so they do not become obsolete, to update norms (Flynn effect), to match changing performance criteria, to prevent cheating, to make the test better...

#### ITEM TYPES: SELECTED- AND CONSTRUCTED-**RESPONSE ITEMS**

Selected-Response Items (aka objective or fixed-response)
 Close-ended, present limited number of alternatives for test taker to choose
 MC, T/F, ranking, matching, rearrangement of options, forced choice

Typically scored pass/fail (but partial credit is possible)

· Fairly popular in the US for the past few decades, but not without criticism

Pros: Easy, objective scoring; helps reliability; efficient use of test time; answers can be transformed into a numerical scale for easy quantitative analysis

Cons: Susceptible to guessing (and therefore error) or careless mistakes (both are unrelated to the construct of interest), lying; item construction takes lots of skill, time, and knowledge; less flexible

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# ITEM TYPES (CONT'D)

2. <u>Constructed-Response Items (</u>aka free response) • Open-ended, writing samples, free oral responses, performances, products, essays, fill-in-the-blanks Need thorough instructions and procedural rules for standardization
 Time limits; medium, manner, and length of required response; allowed outside sources
 Often used in interviews, questionnaires, projectives, behavior observations

· Usually less-focused, more global assessments

Pros: richer samples, wider range of answers, more creative, elicit authentic behavior (not just choices)

Cons: lower reliability and validity; practical constraints; subjective, complex scoring; poorer standardization, usually shorter (which hurts domain sampling); varying response length affects scores

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#### NEW DIRECTIONS IN ITEM ANALYSIS: ITEM RESPONSE THEORY (IRT) AND LATENT TRAIT THEORY

New hotness in psych testing, made possible by technology

Can be used with pencil-paper tests, computer-based tests, and computerized adaptive testing (CAT) • CAT = individually tailoring item sequences to test taker ability based on prior responses

Not perfect, complex, some professionals don't even know about it

#### **GOAL OF TEST ITEM DEVELOPMENT: ITEM** VALIDITY

Quantitative and qualitative item analysis tries to document this – does the test item contribute to the test's  ${\it purpose}$ ? Does it discriminate between test takers as intended?

Item difficulty – varies relative to test taker ability level \* May include word difficulty (frequency they are used in a language) \* Normative analysis – what proportion of test takers in the norm sample got it right? (Percentage Passing or p)

- Often transformed to z scores (interval rather than ordinal) if normal distribution
- Also depends on distractors
   Speed vs power tests

Two approaches for analyzing item difficulty and discrimination (analyzing item-test regression and  $\ensuremath{\mathsf{IRT}})$ 

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#### **ITEM RESPONSE THEORY (IRT)**

Refers to a variety of newer models for developing and testing tests More sophisticated, but requires certain statistical assumptions and more extensive

data collection

Contrast with classical test theory (CTT)

Old, busted, traditional psychometric methods of test development and evaluation
 Still widely used

· Focuses on total scores on a test rather than individual items

#### **GOALS OF IRT**

Generate items that provide the  $\ensuremath{\text{max}}$  amount of info possible concerning the ability level of examinees

Give examinees items tailored to their ability level

Reduce number of items needed to assess the test taker's ability level (without hurting reliability) Saves time, money, and frustration of the examinee

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#### PROBLEMS WITH CTT (THERE ARE PROBLEMS WITH IRT, TOO)

Indexes of item difficulty and item discrimination are **group dependent** • When testing with different groups, the item difficulty and discrimination values might change (IRT estimates are assumed to not change, thus minimizing group differences on tests)

Fixed-length test scores are **test-dependent** • Scores are a function of the specific items selected to be included in the test

Makes comparisons of tests difficult

Stat problems: Reliability of scores gauged using SEM, which is assumed to be equal for all examinees (not a good assumption)

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#### **ITEM FAIRNESS**

Bias can occur against individuals or groups of test takers

"Fairness" is debatable

Also qualitative and quantitative analysis methods

Coulting - ponels of demographically heterogeneous individuals with expertise
 <u>Security - Countersection</u>
 (Security - Countersection)
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#### THE FUTURE IS NOW!

Computerized test item generation \* Plug in your theoretical model, your constructs you want to measure (with a healthy dose of syntax and logic)

Automated essay scoring (AES) • Can you imagine using this for WIAT Essay Comp?!

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#### WHAT IF...



I invented a mind reader that told me your TRUE KNOWLEDGE about any given subject (testing, psychology, sports, your significant other...) • No more exams! Just a wave of the Grieve True Knowledge Tester 8000... • After each lecture, I could just zap you all and write down your true knowledge score to determine your grade

True scores would vary a bit because some of us know more than others about psychology, testing, etc.





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#### ERROR



What are all the reasons a test taker's observed score might differ from his/her "true" score? The test itself The test taker The test ing situation/environment

Error is no one's fault – it's an inherent part of testing

True scores vary because of true variability (people differ) and error

Core concept of Classical Test Theory

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Assumption: measurement errors are random

Systematic errors do happen, but they're less likely to make investigators come to the wrong conclusion
 If we made the same mistake over and over (systematically), then eventually we would learn to compensate

\* E.g., rubber yardstick vs yardstick that is always 2" too long \* Because error is random, if we tested you on the same test 1,000 times, we would get...



#### STANDARD ERROR OF MEASUREMENT (SEM)

How classical test theory measures error Standard deviation of errors around a true score Tells us, on average, how much a score varies from the true score We can estimate the SEM using the standard deviation of the observed score and the **reliability** of the test  $S_m = S\sqrt{1-r}$ 

where  $S_m$  = the standard error for the measurement S = the standard deviation of scores r = the reliability coefficient

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#### **RELIABILITY (CONT'D)** Most reliability coefficients are $\ensuremath{\textbf{correlations}}$ $rac{\sigma_{ ext{true}}^2}{\sigma_{ ext{total}}^2}$ Reliability = Reliability is also a ratio: Variance of true scores • Variance of observed scores Remember, observed variance = true score variance + error So, reliability will always be < 1</li> Reliability can also be thought of as a **percentage** – the percentage of observed variance that is attributable to true score variance (the rest is error) .40 reliability correlation coefficient = 40% of the variation among examinees can be explained by **real** individual differences; 60% is random or chance factors

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#### DOMAIN SAMPLING MODEL

Central concept in classical test theory

We have error problems when we use a **small number** of items to test a larger, more complicated construct or domain (**item sampling error**)

We cannot assess every single possible item in a domain or psychological construct (e.g., spelling) – we have to choose a **sample** of behavior and extrapolate • We could choose an **infinite** variety of items to test the same thing

Reliability analysis helps us estimate how much error we make when we use your score from a shorter test to estimate your true score

Reliability = ratio of observed score variance on a shorter test/sample of behavior over the full domain true score variance

#### **MODELS OF TEST RELIABILITY**

Three major methods of estimating a test's reliability · Test-retest method · Parallel forms method Internal consistency method

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#### **TEST-RETEST RELIABILITY**

Estimates the amount of error associated with administering a test at two different times (time sampling error)

How to calculate • Administer the same test twice, correlate the scores

Assumes that the tested construct is relatively **stable** • What are some psychological constructs we think might be stable and therefore good for analyzing test-retest reliability? " What are some constructs that would **not** be good candidates for test-retest reliability?

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#### PROBLEM WITH TEST-RETEST RELIABILITY -**CARRYOVER EFFECTS**

Occurs when  $1^{\,\text{st}}$  testing session influences scores on  $2^{\text{nd}}$ 

• E.g., remembering their first answers

Could result in an  $\ensuremath{\textbf{overestimate}}$  of the true reliability

This is a problem if changes over time are **random** (not predictable, affects some but not all)

Not a problem if  $\ensuremath{\textit{systematic}}$  (everyone's score changes the same from time 1 to time 2)

#### Practice effects

Time interval between tests is vital Too short = carryover effects; too long = other potential sources of error

#### PARALLEL FORMS RELIABILITY (AKA EQUIVALENT FORMS, ALTERNATE FORMS)

Helps ensure that your test scores are not flukes associated with the  $\ensuremath{\text{particular set of items}}$  you're using

Remember domain sampling model? This helps us deal with item sampling error

Determines the error variance attributable to the selection of one particular set of items

Compares two equivalent forms of a test that measure the same attribute Use different items, but the rules used to select items of a particular difficulty level are the same

Pearson product moment correlation coefficient

One of the most  $\ensuremath{\textbf{rigorous}}$  assessments of reliability

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#### PROBLEMS WITH PARALLEL FORMS RELIABILITY

A lot of extra work!

Can be difficult to test the same group of people on the same day Potential for practice effects

· Can address this by counterbalancing administrations



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#### **INTERNAL CONSISTENCY**

Evaluate by **dividing a test** into subcomponents Easier than creating two separate test forms

Evaluate the extent to which different items on the test measure the same ability or

trait

Could be lower if we have some **bad items** · If we're measuring many traits, internal consistency will be low

Different ways to measure

Split-Half, Cronbach's Alpha, and Kuder-Richardson<sub>20</sub>

#### SPLIT-HALF RELIABILITY

How to calculate: • Give a test, then split it in half, score each half separately, then correlate the two scores No practice effects!

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#### PROBLEMS WITH SPLIT-HALF RELIABILITY

Why might split-half not be the best estimate for the addition test's reliability? • Test gets progressively more difficult, so comparing 1-6 vs 7-12 may underestimate true reliability • We've shortened the test (6 items vs 12 items – underestimate the reliability of the full test

Correlation between the two halves of the addition test = .69 \* How can we estimate what the reliability would be for the **entire** test? \* Spearman-Brown Formula

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# **SPEARMAN-BROWN FORMULA** Estimates reliability for the full test when you split it in half $reliability = \frac{2 \times r_{balf-totr}}{1 + r_{balf-totr}}$ Corrected r for the full test = $2r_{HALF} / (1 + r_{HALF})$ $^{\circ} = 2(.69) / 1.69$ $^{\circ} = .817$ Warning: Don't use when two halves of the test have different variances $^{\circ}$ Use Grenbech's Coefficient Alpha instead

#### **INTERNAL CONSISTENCY - CRONBACH'S COEFFICIENT ALPHA**

More conservative estimate of reliability for split-half method • Will give you the lowest estimate of reliability • Can tell you if reliability is good but may not tell you much if it's low (true reliability may still be high) • Do items" hang together"?

 $\alpha$  = 2 [ Whole test variance – (first ½ variance X second half variance] / whole test variance

Problems with alpha

Skewness – responses to items aren't normally distributed

Most commonly used reliability index





#### VALIDITY ACCORDING TO THE JOINT COMMITTEE

1985: American Educational research association (AERA), American psychological association (APA), and the National council on measurement in education (NCME) Standards for educational and psychological testing – last revised in 2012
 Validity = evidence for inferences made about a test score Validity is a unitary concept – represents all the evidence that supports the intended interpretation of a measure
 3 types of evidence: Content-related
 Criterion-related
 Construct-related

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#### A WORD ON FACE VALIDITY

Joint committee <u>does not</u> recognize this as a legitimate category of validity The mere appearance that a measure has validity

Items seem to reasonably relate to the test's purpose \* E.g., math test vs thermometer We need more evidence than "looks good to me"

Need systematic, scientific evidence that our measure's scores are related to a certain outcome of interest

Face validity  $\underline{can}$  be important for buy-in and motivation of examinees

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#### CONTENT-RELATED VALIDITY EVIDENCE

Does the test adequately represent the conceptual domain it's supposed to cover? Important for <u>educational testing</u>

Hopefully your first test in here covered the content adequately (not just history)

Other factors can affect your score, though...

Reading lend, har the items are worded

Content validity no longer thought of as separate from other types of validity evidence Only type of evidence (along with face validity) that is  $\underline{\text{logical}}$  rather than statistical Usually based on expert opinion

Can also utilize factor analysis



#### CONTENT-RELATED VALIDITY EVIDENCE (CONT'D)

Two related concepts mentioned in the standards... Construct underrepresentation Construct underrepresentation
 Construct underrepresentation
 Follare to copyreve important components of a construct
 Eq., only testing memory related information for a psych subject test
 Construct-irrelevant variance
 Scores are influenced by factors irrelevant to the construct
 Eq., test anxiety, reading comprehension or fluency, liness, poor testing environment

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#### **CRITERION-RELATED VALIDITY EVIDENCE**

How well does our test (i.e., <u>predictor</u>) correspond with a particular <u>criterion</u> or outcome? • Criterion standard against which a test is compared • To work, the criterion has to be the "gold standard" measure of a phenomenon • Often, we learn more about the phenomenon (and how to define it better) by trying to create a good predictor • Job performance/statistacion, analetr/depression, academic achievement, prison recidivism • A predictor is only useful if it's cheaper/easier to measure than the criterion itself

Does the test score correlate with a well-defined criterion measure? • If so, we'd say the test has evidence of criterion-related validity

We're using a test as a substitute in some cases to take the place of some criterion that we can't/won't measure  $\cdot$  'two types -relative validity evidence and concurrent validity evidence

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#### **CRITERION-RELATED VALIDITY EVIDENCE** (CONT'D)

#### Predictive validity evidence

Can the test successfully <u>predict</u> an outcome or criterion of interest? Prison r

\* E.g., GRE reportedly predicts educational outcomes in grad school (but not as well as high school GPA...)  $\cdot$  Correlation between sat and first year GPA in college: r=0.36

#### Concurrent validity evidence

Con the test stand in for a criterion/outcome <u>right now</u>?
 Assess simultaneous relationship between the test and the criterion
 Eq. job samples (best for blue collar jobs and trade skills, testing for learning disal

ing disabilities to establish IEPs

#### **CRITERION VALIDITY EXERCISE**

For each of the following tests, come up with a <u>criterion or outcome</u> against which the test scores (predictor scores) could be compared in order to establish criterion-related validity evidence How could we come up with a <u>study</u> to test whether our predictor relates to our criterion?
 Would this study yield <u>concurrent</u> or <u>predictive</u> validity evidence? Tests:

suicide risk scale driver skill test sales ability indicator inventory of substance abuse risk

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#### HOW TO EXPRESS THE RELATIONSHIP BETWEEN A **TEST AND A CRITERION**

Validity coefficient

Tells the extent to which a test is valid for making statements about the criterion

Tells the extent to which a test is valid for making statements about the <u>criterion</u>
 How large does the coefficient have to be?
 Goad question lizery do you see a value larger than .60
 . 30 - .40 = high
 There are soon may sources of error and other variance in our outcome/afterion variable
 This does and the variables that could impact educational outcomes...
 We can't expect our one predictor (rest) to espin the variance is decortional outcomes...
 Statistical applications = chances of obtaining that value by chance are low (5 out of 100 times)
 if a value by chance addee
 if any chains a does of obtaining that value by chance are low (5 out of 100 times)
 if a valueby coefficient is algoritant, then we'd say that the predictor helps us predict our citerion better than how we'd do predicting our criterion better than by chance and by chance are low (5 out of 100 times)

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# VALIDITY COEFFICIENT (CONT'D)

We should ask ourselves "<u>How much of the variation in our criterion or outcome variable</u> can we predict using our predictor/test score?"

Answer: square the validity coefficient
 Validity Coefficient<sup>2</sup> = percentage of variation in the criterion we can expect to predict based on our knowledge of the test/predictor score



So, WKU GPA, then we could explain (.40 X .40 = .16) 16% of variation in college performance (as measured by GPA) using just the sat
 This means 84% of the total variation in college performance is still left <u>unexplained!</u>



#### VALIDITY COEFFICIENT (CONT'D)

16% may seem like small potatoes, but every little bit helps • Dunnette (1967) – showed have a simple questionnaire for military screening could save taxpayers millions of dallars every month even though validity warm that great

But Sometimes, small validity coefficients aren't useful

You have to ask yourself if it's worth the extra effort, cost to administer this test. etc. Are we predicting enough variance to make it worth our while?

Trend in psychology - prove what you're doing is useful! (Utility!)

We need to know how to evaluate a validity coefficient <sup>•</sup> Because 0.40 doesn't tell us much by itself (could be great or not so great)



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#### HOW TO EVALUATE A VALIDITY COEFFICIENT

From the joint committee's standards for educational and psychological testing

1. Look for changes in the cause of relationships The settings in which you use a test (e.g., the GRE) may be different from the experimental settings in which the test was initially validated



 The dynamic nature of validity

 just because we find validity in one setting doesn't mean the test has validity in another setting

 por because the time bound in the series that whatere relationships whethere series the predictor/test and the Criterion validation logic assumes that whatever relationships whethere series the predictor/test and the criterion/valcome during initial experiments will still be there when we're using the test in the real world This is usually true, but there may be situations where the relationship changes Did the sample population change? Are we comparing apples and orange?

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#### HOW TO EVALUATE A VALIDITY COEFFICIENT (CONT'D)

2. Ask "what does the criterion mean?"

Is the criterion reliable and valid?

If we're measuring the correlation of our test with <u>another test</u> with unknown validity, then it doesn't tell us much
 Meaningless garbage + meaningless garbage = a pile of meaningless garbage

• We need to make sure our criterion relates specifically to the use of our test  ${}^{\circ}$  SAT  $\rightarrow$  college performance



#### HOW TO EVALUATE A VALIDITY COEFFICIENT (CONT'D)

3. Review the subject population in the validity study What if the population in the validity study is different from the population with whom we'll be applying the test? Study/real world attrition (Drop out rates)?
 Employees who quit their job
 Students who leave college
 Racial differences (think of the first intelligence tests)





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#### HOW TO EVALUATE A VALIDITY COEFFICIENT (CONT'D) ţŤ (

4. Be sure Sample Size was adequate Common practice to do an initial validity study with a small, convenience sample

Can be misleading because chance/error can have a larger impact on your results when you have a small sample
 Small samples can <u>artificially inflate</u> validity coefficients

Good studies attempt to provide evidence of <u>cross validation</u>
 Cross validation study: assesses how well the test predicts performance on the criterion with a <u>totally new</u>
<u>group of subjects</u>

· Larger initial samples increase the likelihood for cross validation

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#### HOW TO EVALUATE A VALIDITY COEFFICIENT (CONT'D)

5. Never confuse the criterion with the predictor Many times, people are required to meet a certain level of performance on a predictor in order to be allowed to reach the criterion E.g., certain GRE score before admittance to a graduate program
Thus, they are making the predictor a criterion



Problem: predictor isn't perfect
 Some people do poorly on the predictor but succeed at the criterion



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#### TIME TO FEED THE FLAMES OF HATRED...

The GRE is  $\underline{not} \ a \ perfect \ predictor \ of \ grad \ school \ success$ Possible explanations: • 1. GRE <u>may not</u> be a valid test for grad student selection

Students who are admitted have such a certricted range of ability that it's impossible to find significant correlations
 People with low GRE scores aren't admitted, so we can't include them in validity studies

3. Grad school grades have a restricted range, too
 A's and B's only... c = failing grade







#### HOW TO EVALUATE A VALIDITY COEFFICIENT (CONT'D)

8. Consider differential prediction Predictive relationships may change for different groups gender, race, age, national origin, primary language Separate validity studies for different groups may be needed



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#### CONSTRUCT-RELATED VALIDITY EVIDENCE

Relatively new (mid-1950s) - now seen as the unifying, most important type of validity Establishing criterion-related validity can be tough when we can't objectively or clearly define the criterion (e.g., intelligence, love, curiosity, mental health)

Construct-related: researcher tries to define a construct  $\underline{and}$  develop instruments to measure it at the same time

Over a series of studies, You try to gather evidence that your measure means something by showing how it relates to other measures

Two types:  $\underline{Convergent}$  and  $\underline{Discriminant}$  evidence

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#### CONSTRUCT-RELATED VALIDITY EVIDENCE (CONT'D)

<u>Convergent Evidence</u> • Measure correlates well with other tests believed to measure the same construct • Sort of like criterion-related evidence but there's no clear criterion • Measures of the same construct converge (note: they do <u>not</u> perfectly overlap... otherwise, why have a new measure?)



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#### HOW RELIABILITY AFFECTS VALIDITY

We can't validate an unreliable test  $r_{yy} \leq \sqrt{(r_{xx})(r_{yy})}$ The maximum validity coefficient can be sunk by one of the variables having poor reliability

We <u>can</u> have reliability without validity (Thornberry artistic talent tester 3000) We <u>can't</u> have validity without reliability